Adobe Illustrator CC: Part 1





Course Duration: 1 Day

Course Description:

This course focuses on Adobe Illustrator CC (2014), the component within CC used to create "drawn" graphics, while enabling its users to integrate content from other domains (such as photo-oriented graphics and animation, which belong to Adobe Photoshop and Flash). With Illustrator's many, easily used tools, you will discover that not only can you unlock the same creative impulses you've always had as you've picked up a pencil to sketch out an idea, but also capture those multiple ideas and "what ifs" during the creative process in ways that you never imagined. And for those of you who are just embarking on building your creative skills, you will be surprised at "how good" your work will appear, even at the outset of your exploration of the world of graphic design.

This course covers the Graphic Design & Illustration Using Adobe Illustrator CC objectives to help students prepare for the Adobe Certified Associate (ACA) exam. This course is also designed to cover the Adobe Certified Expert (ACE) exam objectives.

Course Objectives:

Upon successful completion of this course, you will be able to:

- Identify the components and capabilities of Illustrator CC (2014)
- Create basic shapes
- Create custom paths
- Create graphics that contain custom text
- Customize objects
- Customize basic shapes
- Prepare documents for deployment

Target Student:

This course is intended for designers, publishers, pre-press professionals, marketing communications professionals, or people switching to a design job or taking on design responsibilities and who need to use Illustrator to create illustrations, logos, advertisements, or other graphic documents.

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Prerequisites:

To ensure your success in this course, you should be familiar with the basic functions of your computer's operating system, such as creating folders, launching programs and working with windows. You should also have basic Windows application skills, such as copying and pasting objects, formatting text, saving files and so on. Familiarity with basic design terminology, such as palettes, colour modes, shapes, texts and paths, is highly recommended.

Course Content

Lesson 1: Introducing Illustrator CC

Topic A: Apply Design Principles, Elements and Graphics Composition

Topic B: Evaluate Graphics Scalability **Topic C:** Navigate the User Interface **Topic D:** Customise the User Interface

Lesson 2: Creating Documents Containing Basic Shapes

Topic A: Create Documents **Topic B:** Save Documents **Topic C:** Draw Basic Shapes

Lesson 3: Creating Documents Containing Customised Paths

Topic A: Draw Paths **Topic B:** Modify Paths

Lesson 4: Creating Graphics Containing Customised Text

Topic A: Insert Text

Topic B: Apply Flow Text Along a Path **Topic C:** Insert Bounded and Threaded Text

Topic D: Apply Text Styles

Topic E: Insert Typographical Characters

Lesson 5: Customising Objects

Topic A: Import, Place and Link Graphics **Topic B:** Alter the Appearance of Objects

Lesson 6: Customising Basic Shapes

Topic A: Apply Strokes and Brushes

Topic B: Fill Shapes

Topic C: Apply Graphics Styles

Topic D: Distort Text with Text Envelopes

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Lesson 7: Preparing Documents for Deployment

Topic A: Update Text **Topic B:** Wrap Text **Topic C:** Hyphenate Text

Topic D: Optimise Content for Print **Topic E:** Optimise Content for the Web

Topic F: Optimise Content for PDF Documents